

## Updating Phone Information to Receive Text Messages - Parents

Burleson ISD is pleased to be able to offer a new way for campus and district administrative staff to communicate with guardians through text messaging.

In order to ensure that we are able to communicate with you via text messaging, you may need to update your phone numbers in [Family Access](#). When updating your information, be sure that your cell phone number is in the 2nd or 3rd phone number field with a label of **Cell**.

You can view your settings in [Family Access](#) by logging in and clicking on the Student Info tab and then click on View (student's same) Family. You can view the 2nd and 3rd phone numbers to see if there is a cell phone number on file.

**Student Information**

Mickey Mouse [Request Changes for Mickey](#)

School: mousemic000@bisdmail.net  
Call: (555) 444-5555 (Minnie Mouse)

Irene Clinkscale Elementary  
Phone: (817) 245-3900 Principal: Lauri Allen

Grade: 07 Status: Active (Full-time)

Gender: Male Age (Birthday): 12 (08/22/2005) [View Mickey's Family](#)

**Mickey's Family**

Family with Mickey

Address Mailing Address Primary Phone: (555) 444-5555  
Home Language: ENGLISH  
Family ID: 34302

Guardian	Second Phone	Third Phone	Home Email	Employer	Custodial?
Minnie Mouse	(555) 444-5555 (Cell)				Yes

[Request Changes for Mickey](#)

[Family Address](#)

[Family Information](#)

[Add Emergency Contact](#)

[View History](#)

[View Unread Denials](#)

If there is no cell number and you wish to add one, click on Request Changes for (student's name) and then Family Information.

**Family Information for Mickey Mouse**

Guardian Number: 1  
Name: Minnie L. Mouse  
Relationship:   
Home Email:

Primary Phone: (555) 444-5555 Ext:   
Cell (555) 444-5555 Ext:

The phone number in the Primary Phone field will still be used for any district emergency or automated phone calls. Most guardians will enter their cell phone number in the system 2 times. After updating, click save.

Please note that you may opt-out of text messaging at any time by replying with "STOP."